

EARLY VOTING SCHEDULE

April 25, 2022 – May 3, 2022

Joint Constitutional Amendment, City and School General Elections May 7, 2022

MAIN EARLY VOTING LOCATION		
Taylor County Plaza 400 Oak Street, Suite 101 Abilene, TX 79602 Extended Hours	April 25th – April 29th	8:00 a.m. – 5:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	7:00 a.m. – 7:00 p.m.
	Monday & Tuesday	

TEMPORARY BRANCH LOCATIONS		
Mall of Abilene 4310 Buffalo Gap Road Abilene, TX 79605	April 25th – April 29th	10:00 a.m. – 6:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	10:00 a.m. – 6:00 p.m.
	Monday & Tuesday	
Abilene City Hall 555 Walnut Street Abilene, TX 79601	April 25th – April 29th	8:00 a.m. – 5:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	8:00 a.m. – 5:00 p.m.
	Monday & Tuesday	
Tye City Hall 205 North Street Tye, TX 79563	April 25th – April 29th	8:00 a.m. – 5:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	8:00 a.m. – 5:00 p.m.
	Monday & Tuesday	
Merkel City Hall 100 Kent Street Merkel, TX 79536	April 25th – April 29th	7:30 a.m. – 4:30 p.m.
	Monday – Friday	
	May 2nd & May 3rd	7:30 a.m. – 4:30 p.m.
	Monday & Tuesday	
Merkel ISD Administration Bldg. 1512 South 5 th Street Merkel, TX 79536	April 25th – April 29th	8:00 a.m. – 4:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	8:00 a.m. – 4:00 p.m.
	Monday & Tuesday	
Jim Ned CISD Administration Bldg. 441 Graham Street Tuscola, TX 79562	April 25th – April 29th	8:00 a.m. – 4:00 p.m.
	Monday – Friday	
	May 2nd & May 3rd	8:00 a.m. – 4:00 p.m.
	Monday & Tuesday	
Buffalo Gap Town Hall 709 Litel Street Buffalo Gap, TX 79508	April 25th – April 29th	8:00 a.m. – 12:00 p.m.
	Monday – Friday	1:00 p.m. – 5:00 p.m.
	May 2nd & May 3rd	8:00 a.m. – 12:00 p.m.
	Monday & Tuesday	1:00 p.m. – 5:00 p.m.

*April 7, 2022 – Last day to register to vote for the May 7, 2022 Joint Constitutional Amendment,
City and School General Elections*

*April 26, 2022 – Last day to **RECEIVE** an application for a ballot by mail.*

Taylor County Elections
400 Oak Street, Suite 101
Abilene, TX 79602
325-674-1216
www.taylorcountytexas.org